INDERKUM CONCERT & JAZZ FESTIVAL

SACRAMENTO, CALIFORNIA APRIL 27TH, 2024

STUDENT HELPER RESPONSIBILITIES:

WARM-UP ROOM WATCHER -

This is a particularly important job in that the warmup room is our drama room with all its stereo, television, and props. Your main responsibility is to watch over things. If a student starts damaging anything bring it to the attention of the **BAND DIRECTOR**. If the band director does not stop the action soon then go, get help from the headquarters office (Band Room Office). *Check In: with Mr. Hines*.

BAND GETTER/BAND GUIDES -

Your responsibility is to go get bands, so they are ready to enter competition on time. You are to be with your assigned band to help the directors locate need areas on campus. Work with the OVERALL SUPERVISOR of the event so you can keep the event on time. *Check In: at Directors Check In.*

SCORES RUNNER-

It is your job to go back and forth between the judge's tables and "Directors Check-In" (Front of Theater). You must bring the bands musical scores to the judges. When the bands are done performing you need to collect the musical scores, as soon as they are done with them, and bring them back to the "Directors Check-In". You should be able to get one or two bands ahead on the musical scores. Some bands however will bring them in with them. **This is OK**. *Check In: at Directors Check In*.

DOOR WATCHER -

You have a boring but very important job. It is very rude and impolite to enter a performance event while a band is playing. It is your job to prevent any opening of doors while the bands are playing. This is especially important at the I.H.S. Band Room as the doors are noisy and very close to the bands performing. Bands ONLY are allowed to exit through the back-double doors of the band room after they are done performing. *Check In: with Mr. Hines.*

SIGHT READING RUNNER -

It is your job to see to it that the sight-reading judge get the musical scores and help to pass out/collect sight reading folders. You are a general assistant to the Sight-Reading Judge. *Check In: with Mr. Hines*.

JUDGES HELPER -

It is your job to see to it that the judges have sharp pencils, musical scores, and/or anything else they say they need. Get them drinks and/or foot from the concession stands if they so desire. *Check In: with Mr. Hines*.

CLEANUP AFTER INDERKUM ORCHESTRA, SYMPHONIC BAND, WIND ENSEMBLE, JAZZ ENSEMBLE PERFORMS -

These students need to report to Mr. Hines or Mrs. Hines immediately after we perform, you are not to leave until you have helped put all the Inderkum Band instruments, equipment, and uniforms back into their proper places in the Inderkum Band Room from D102 (Digital Music Lab). *Check In: with Mr. Hines*.

INSTRUMENT STORAGE/SECURITY - G WING HALLWAY

Your responsibility is to watch over the other bands instrument cases that will be in the open public. This is a very needed job yet easy. The band directors need to know that their instruments and equipment are safe. *Check In: with Mr. Hines*.

CLEANUP HELPERS -

Should report to their assigned area, check in, and then follow instructions and keep working until the job is done.

CONCESSION / HOSPITALITY ROOM-

Your responsibility is to help the Inderkum Music Boosters with anything needed regarding concession sales. The boosters might ask you to serve food, collect money, help cook, retrieve ice, sell drinks, food prep, and/or clean up. Anything that the boosters are needing the help on – lend a hand. Should report to their assigned area, check in, and then follow instructions and keep working until the job is done. *Check In: with Mrs. Hines.*

STAGE CREW-

Should report to their assigned area, check in, and then follow instructions and keep working until the job is done. You are responsible for setting up chairs and stands on stage for transition between bands. You will get a first-hand experience of seeing other programs perform off stage behind the curtains. *Check In: with Mr. Hines.*